



# Webserverprogrammering

WSP - dag 10

XML (Extended Meta Language)

XML Namespaces

Dokumenttype/skemadefinitioner - DTD og XSD

Behandling af XML (DOM, SAX StAX, XSLT)

(Syndikering og RSS med XML)

JAXP - XML ↔ Java-objekter

Projekthjælp



# XML



Det mindst ringe filformat !



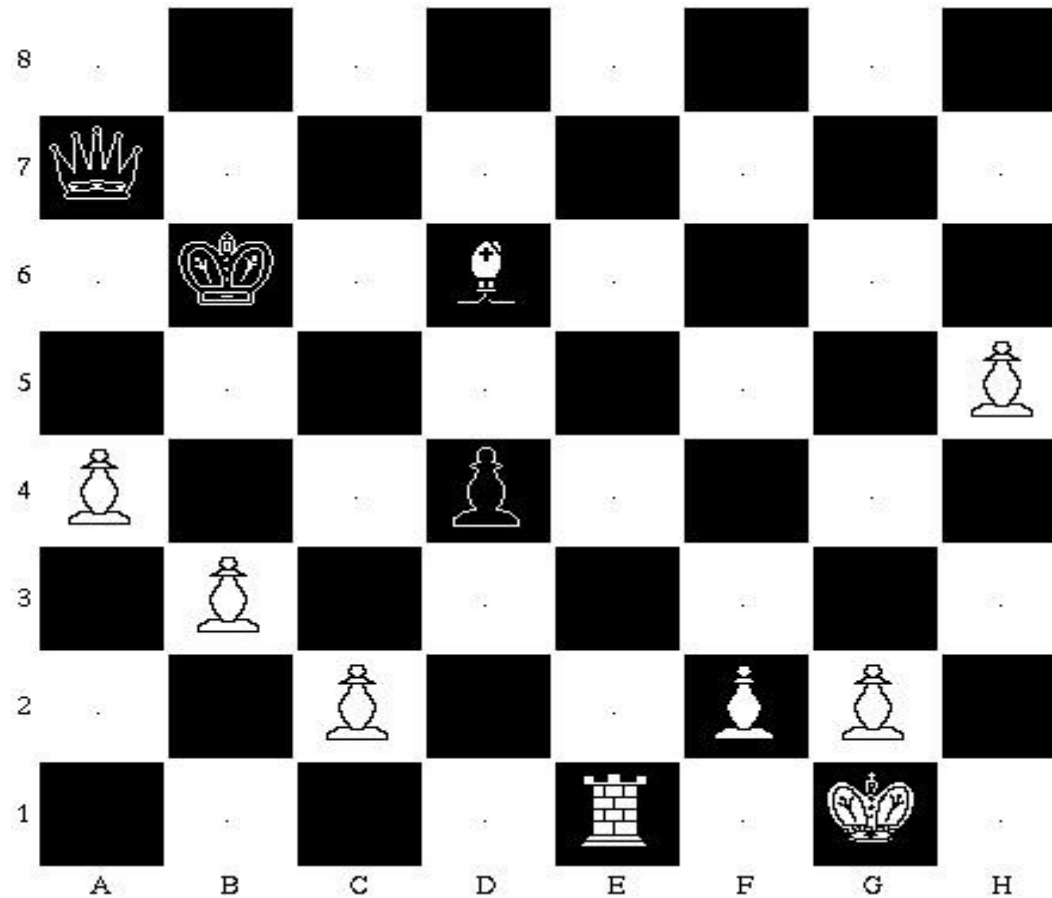
# ***XML (Extended Meta Language)***

- XML repræsentation af skakspil
- SAX, DOM og XSLT sammenlignet
- Anvendelse af SAX
- Anvendelse af DOM
- Anvendelse af XSLT
- Eksempel: Nyhedsfødning (RSS)



# XML repræsentation af skakspil

Skaksituation



kilde: <http://java.sun.com/developer/technicalArticles/xml/JavaTechandXML/>



## XML beskrivelse af skaksituation



```
<CHESSBOARD>
  <WHITEPIECES>
    <KING><POSITION COLUMN="G" ROW="1"/></KING>
    <BISHOP><POSITION COLUMN="D" ROW="6"/></BISHOP>
    <ROOK><POSITION COLUMN="E" ROW="1"/></ROOK>
    <PAWN><POSITION COLUMN="A" ROW="4"/></PAWN>
    <PAWN><POSITION COLUMN="B" ROW="3"/></PAWN>
    <PAWN><POSITION COLUMN="C" ROW="2"/></PAWN>
    <PAWN><POSITION COLUMN="F" ROW="2"/></PAWN>
    <PAWN><POSITION COLUMN="G" ROW="2"/></PAWN>
    <PAWN><POSITION COLUMN="H" ROW="5"/></PAWN>
  </WHITEPIECES>
  <BLACKPIECES>
    <KING><POSITION COLUMN="B" ROW="6"/></KING>
    <QUEEN><POSITION COLUMN="A" ROW="7"/></QUEEN>
    <PAWN><POSITION COLUMN="A" ROW="5"/></PAWN>
    <PAWN><POSITION COLUMN="D" ROW="4"/></PAWN>
  </BLACKPIECES>
</CHESSBOARD>
```



## DTD for skaksituation (Chessboard.dtd)

```
<!ELEMENT CHESSBOARD (WHITEPIECES, BLACKPIECES)>
<!ENTITY % pieces
  "KING, QUEEN?, BISHOP?, BISHOP?,
  ROOK?, ROOK?, KNIGHT?, KNIGHT?,
  PAWN?, PAWN?, PAWN?, PAWN?,
  PAWN?, PAWN?, PAWN?, PAWN?"
>
<!ELEMENT WHITEPIECES (%pieces;)>
<!ELEMENT BLACKPIECES (%pieces;)>
<!ELEMENT POSITION EMPTY>
<!ATTLIST POSITION
  COLUMN (A|B|C|D|E|F|G|H) #REQUIRED
  ROW (1|2|3|4|5|6|7|8) #REQUIRED
>
<!ELEMENT KING (POSITION)>
<!ELEMENT QUEEN (POSITION)>
<!ELEMENT BISHOP (POSITION)>
<!ELEMENT ROOK (POSITION)>
<!ELEMENT KNIGHT (POSITION)>
<!ELEMENT PAWN (POSITION)>
```

## DTD for flere skaksituationer (Chessboards.dtd)

```
<!ELEMENT CHESSBOARDS (CHESSBOARD*)>
<!ENTITY % chessboard SYSTEM "Chessboard.dtd">
%chessboard;
```





## XML beskrivelse af skaksituationer (bruger Chessboards.dtd)



```
<?xml version="1.0" encoding="UTF-8"?>

<!DOCTYPE CHESSBOARDS SYSTEM "dtd/Chessboards.dtd">

<CHESSBOARDS>
  <CHESSBOARD>
    <WHITEPIECES>
      <KING><POSITION COLUMN="G" ROW="1" /></KING>
      <BISHOP><POSITION COLUMN="D" ROW="6" /></BISHOP>
      <ROOK><POSITION COLUMN="E" ROW="1" /></ROOK>
      <PAWN><POSITION COLUMN="A" ROW="4" /></PAWN>
      <PAWN><POSITION COLUMN="B" ROW="3" /></PAWN>
      <PAWN><POSITION COLUMN="C" ROW="2" /></PAWN>
      <PAWN><POSITION COLUMN="F" ROW="2" /></PAWN>
      <PAWN><POSITION COLUMN="G" ROW="2" /></PAWN>
      <PAWN><POSITION COLUMN="H" ROW="5" /></PAWN>
    </WHITEPIECES>
    <BLACKPIECES>
      <KING><POSITION COLUMN="B" ROW="6" /></KING>
      <QUEEN><POSITION COLUMN="A" ROW="7" /></QUEEN>
      <PAWN><POSITION COLUMN="A" ROW="5" /></PAWN>
      <PAWN><POSITION COLUMN="D" ROW="4" /></PAWN>
    </BLACKPIECES>
  </CHESSBOARD>
  <CHESSBOARD>...</CHESSBOARD>
</CHESSBOARDS>
```



## XML skema (xsd/Chessboard.xsd)



```
<?xml version="1.0" encoding="UTF-8"?>
<xsd:schema
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  targetNamespace="http://mde.sun.com/Chessboard"
  xmlns="http://mde.sun.com/Chessboard"
  elementFormDefault="qualified">
  <xsd:element name="CHESSBOARD">
    <xsd:complexType>
      <xsd:sequence>
        <xsd:element name="WHITEPIECES" type="pieces" />
        <xsd:element name="BLACKPIECES" type="pieces" />
      </xsd:sequence>
    </xsd:complexType>
  </xsd:element>
  <xsd:complexType name="pieces">
    <xsd:sequence>
      <xsd:element name="KING" type="piece"
        minOccurs="1" maxOccurs="1"/>
      <xsd:element name="QUEEN" type="piece"
        minOccurs="0" maxOccurs="1"/>
      <xsd:element name="BISHOP" type="piece"
        minOccurs="0" maxOccurs="2"/>
      <xsd:element name="ROOK" type="piece"
        minOccurs="0" maxOccurs="2"/>
      <xsd:element name="KNIGHT" type="piece"
        minOccurs="0" maxOccurs="2"/>
      <xsd:element name="PAWN" type="piece"
        minOccurs="0" maxOccurs="8"/>
    </xsd:sequence>
  </xsd:complexType>
  <xsd:complexType name="piece">
    <xsd:sequence>
      <xsd:element name="POSITION"
        minOccurs="1" maxOccurs="1">
        <xsd:complexType>
          <xsd:attribute name="COLUMN" use='required'>
            <xsd:simpleType>
              <xsd:restriction base="xsd:string">
                <xsd:pattern value="[A-H]" />
              </xsd:restriction>
            </xsd:simpleType>
          </xsd:attribute>
          <xsd:attribute name="ROW" use='required'>
            <xsd:simpleType>
              <xsd:restriction base="xsd:positiveInteger">
                <xsd:minInclusive value="1"/>
                <xsd:maxInclusive value="8"/>
              </xsd:restriction>
            </xsd:simpleType>
          </xsd:attribute>
        </xsd:complexType>
      </xsd:element>
    </xsd:sequence>
  </xsd:complexType>
</xsd:schema>
```





## XML skema for flere (xsd/Chessboards.xsd)



```
<?xml version="1.0" encoding="UTF-8"?>

<xsd:schema
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  targetNamespace="http://mde.sun.com/Chessboards"
  xmlns="http://mde.sun.com/Chessboards"
  xmlns:cb="http://mde.sun.com/Chessboard">

  <xsd:import namespace="http://mde.sun.com/Chessboard"
    schemaLocation='Chessboard.xsd' />

  <xsd:element name="CHESSBOARDS">
    <xsd:complexType>
      <xsd:sequence>
        <xsd:element ref="cb:CHESSBOARD"
          maxOccurs='unbounded' />
      </xsd:sequence>
    </xsd:complexType>
  </xsd:element>
</xsd:schema>
```



## XML beskrivelse af skaksituationer (bruger xsd/Chessboards.xsd)

```
<?xml version="1.0" encoding="UTF-8"?>
```

```
<cbs:CHESSBOARDS
```

```
  xmlns:cbs="http://mde.sun.com/Chessboards"
```

```
  xmlns="http://mde.sun.com/Chessboard"
```

```
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
```

```
  xsi:schemaLocation='http://mde.sun.com/Chessboard xsd/Chessboard.xsd  
                      http://mde.sun.com/Chessboards xsd/Chessboards.xsd'>
```

```
<CHESSBOARD>
```

```
<WHITEPIECES>
```

```
<KING><POSITION COLUMN="G" ROW="1" /></KING>
```

```
<BISHOP><POSITION COLUMN="D" ROW="6" /></BISHOP>
```

```
<ROOK><POSITION COLUMN="E" ROW="1" /></ROOK>
```

```
<PAWN><POSITION COLUMN="A" ROW="4" /></PAWN>
```

```
<PAWN><POSITION COLUMN="B" ROW="3" /></PAWN>
```

```
<PAWN><POSITION COLUMN="C" ROW="2" /></PAWN>
```

```
<PAWN><POSITION COLUMN="F" ROW="2" /></PAWN>
```

```
<PAWN><POSITION COLUMN="G" ROW="2" /></PAWN>
```

```
<PAWN><POSITION COLUMN="H" ROW="5" /></PAWN>
```

```
</WHITEPIECES>
```

```
<BLACKPIECES>
```

```
<KING><POSITION COLUMN="B" ROW="6" /></KING>
```

```
<QUEEN><POSITION COLUMN="A" ROW="7" /></QUEEN>
```

```
<PAWN><POSITION COLUMN="A" ROW="5" /></PAWN>
```

```
<PAWN><POSITION COLUMN="D" ROW="4" /></PAWN>
```

```
</BLACKPIECES>
```

```
</CHESSBOARD>
```

```
<CHESSBOARD>...</CHESSBOARD>
```

```
</cbs:CHESSBOARDS>
```



# SAX, DOM og XSLT sammenlignet

## SAX og DOM

<b>SAX</b>	<b>DOM</b>
Event based model	Tree data structure
Serial access (flow of events)	Random access (in-memory data structure)
Low memory usage (only events are generated)	High memory usage (the document is loaded in memory)
To process parts of the document (catching relevant events)	To edit the document (processing the in-memory data structure)
To process the document only once (transient flow of events)	To process multiple times (document loaded in memory)

kilde: <http://java.sun.com/developer/technicalArticles/xml/JavaTechandXML/>



Processing Phase	SAX	DOM	XSLT
<b>XML input processing</b>			
<b>Parsing and validating</b>	Built in	Built in or based on SAX	Based on SAX or DOM
<b>Recognizing/searching</b>	Catching events with event handlers	Searching the tree with tree walkers	Xpath patterns
<b>Extracting</b>	Catching events	Getting attribute values, node content: API methods	Getting attribute values, node contents: Xpath statements
<b>Mapping/binding</b>	Creating business objects from the extracted information	Creating business objects from the extracted information	If ever, through DOM or SAX (pipelining)
<b>XML output processing</b>			
<b>Constructing</b>	No default support but can be done by generating a properly balanced sequence of method calls to event handlers	Implicitly part of the model: API factory methods	Implicitly part of the model: XSL statements
<b>Serializing</b>	No default support but can be done with a custom event handler	Implementation specific support, or through XSLT identity transformation	Implicitly part of the model: XSL output method statement

kilde: <http://java.sun.com/developer/technicalArticles/xml/JavaTechandXML/>



# Anvendelse af SAX

## SAX-proceduren

1. Opret en SAX 'parser' fabrik
2. Konfigurer 'parser' fabrik
3. Opret ny 'parser' vha. fabrik
4. Sæt dokumenthåndtering, fejlhåndtering, DTD-håndtering og 'resolver' for 'parser'
5. Gennemfør 'parsing' af XML dokument(er)



## SAX-baseret behandling



org.xml.sax.XMLReader – Interface for SAX ‘parser’; registrering af alle ‘handlers’ og ‘resolver’

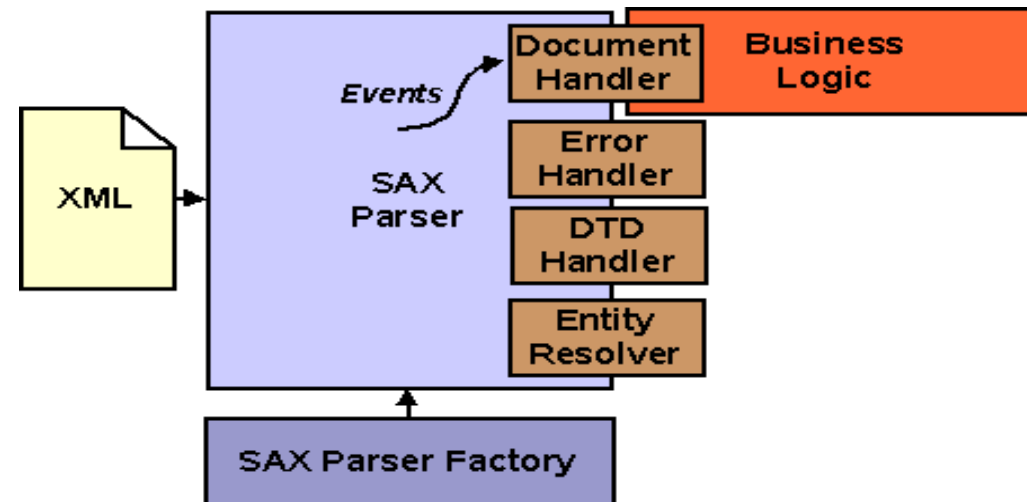
org.xml.sax.ContentHandler – Interface for modtagelse af hændelser (dokument start/slut, element start/slut, data)

org.xml.sax.ErrorHandler – Interface for modtagelse af fejl (ikke kritisk, kritisk og advarsel)

org.xml.sax.DTDHandler – Interface for modtagelse af DTD-hændelser

org.xml.sax.EntityResolver – Interface for eksterne referencer

org.xml.sax.DefaultHandler – Default implementation af de 4 foregående interfaces





## SAX-baseret behandling (ChessboardSAXPrinter.java, 1)



```
import org.xml.sax.*;
import org.xml.sax.helpers.*;
import javax.xml.parsers.*;

public class ChessboardSAXPrinter {
    private SAXParser parser;

    public ChessboardSAXPrinter(boolean validating)
        throws Exception {
        SAXParserFactory factory
            = SAXParserFactory.newInstance();
        factory.setValidating(validating);
        parser = factory.newSAXParser();
        ...
        return;
    }

    public void print(String fileName, PrintStream out)
        throws SAXException, IOException {
        ...
        parser.parse(fileName, ...);
        return;
    }
}
```



## SAX-baseret behandling (ChessboardSAXPrinter.java, 2)



```
public static void main(String[] args) {
    ...
    for (int k = 0; k < r; k++) {
        // r: number of runs
        ChessboardSAXPrinter saxPrinter
            = new ChessboardSAXPrinter(validating);
        long time = System.currentTimeMillis();
        for (int i = 0; i < n; i++) {
            // n: number of document processed per run
            saxPrinter.print(args[0], out);
        }
        // print out the average time (s)
        // to process a document during the current run
        System.err.print(
            ((double) (System.currentTimeMillis()
                - time)) / 1000 / n) + "\t");
    }
    ...
}
```





## SAX-baseret behandling (ChessboardSAXPrinter.java, 3)



```
import org.xml.sax.*;
import org.xml.sax.helpers.*;
import javax.xml.parsers.*;

public class ChessboardSAXPrinter {
    private SAXParser parser;
    private PrintStream out;

    public class ChessboardHandler extends HandlerBase DefaultHandler {
        private boolean whitePiece = false;

        public void startElement(String name,
            AttributeList attrs) {
            if (name.equals("WHITEPIECES")) {
                whitePiece = true;
            } else if (name.equals("BLACKPIECES")) {
                whitePiece = false;
            } else if (name.equals("KING"))
```



## SAX-baseret behandling (ChessboardSAXPrinter.java, 4)



```
        | | name.equals("QUEEN")
        | | name.equals("BISHOP")
        | | name.equals("ROOK")
        | | name.equals("KNIGHT")
        | | name.equals("PAWN")) {
    out.print((whitePiece ? "White" : "Black")
              + " " + name.toLowerCase() + ": ");
} else if (name.equals("POSITION")) {
    if (attrs != null) {
        out.print(attrs.getValue("COLUMN"));
        out.println(attrs.getValue("ROW"));
    }
}
return;
}
...
}
...
}
```



# Anvendelse af DOM

## DOM-proceduren

1. Opret en DOM dokumentbygnings fabrik
2. Konfigurér fabrikken
3. Opret ny dokumentbygger vha. fabrik
4. Sæt fejlhåndtering og 'resolver' for underliggende 'parser'
5. Gennemfør 'parsing' af XML dokument(er) til generering af DOM træ



# DOM-baseret behandling

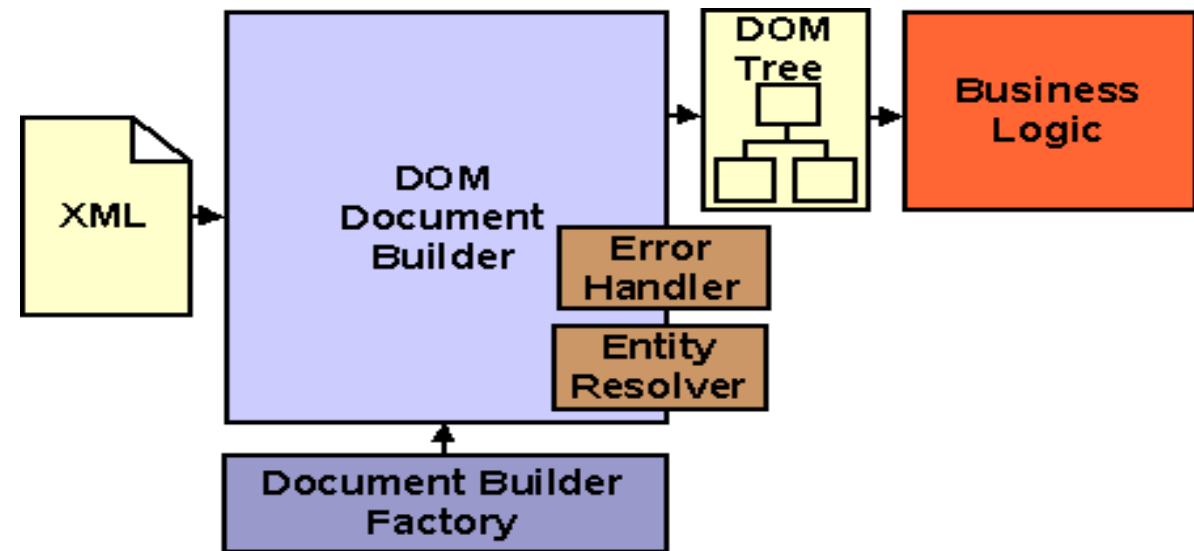


org.w3c.dom.Node – Interface for enkelt knude i træ; metoder for tilgang, flytning, indsættelse, fjernelse af barneknuder; metoder for tilgang til forældreknude og dokument

org.w3c.dom.Document – Interface for knude for hele dokumentet

org.w3c.dom.Element – Interface for knude for XML element

org.w3c.dom.Text – Interface for knude for data til et element





## DOM-baseret behandling (ChessboardDOMPrinter.java, 1)



```
import org.w3c.dom.*;
import org.xml.sax.*;
import javax.xml.parsers.*;

public class ChessboardDOMPrinter {
    private DocumentBuilder builder;

    public void print(String fileName, PrintStream out)
        throws SAXException, IOException {
        Document document = builder.parse(fileName);
        NodeList nodes_i
            = document.getDocumentElement().getChildNodes();
        for (int i = 0; i < nodes_i.getLength(); i++) {
            Node node_i = nodes_i.item(i);
            if (node_i.getNodeType() == Node.ELEMENT_NODE
                && ((Element) node_i).getTagName()
                    .equals("CHESSBOARD")) {
                Element chessboard = (Element) node_i;
                NodeList nodes_j = chessboard.getChildNodes();
```



## DOM-baseret behandling (ChessboardDOMPrinter.java, 2)



```
for (int j = 0; j < nodes_j.getLength(); j++) {
    Node node_j = nodes_j.item(j);
    if (node_j.getNodeType() == Node.ELEMENT_NODE) {
        Element pieces = (Element) node_j;
        NodeList nodes_k = pieces.getChildNodes();
        for (int k = 0; k < nodes_k.getLength(); k++) {
            Node node_k = nodes_k.item(k);
            if (node_k.getNodeType() == Node.ELEMENT_NODE) {
                Element piece = (Element) node_k;
                Element position
                    = (Element) piece.getChildNodes().item(0);
                out.println((pieces.getTagName()
                    .equals("WHITEPIECES")
                    ? "White " : "Black ")
                    + piece.getTagName().toLowerCase()
                    + ": "
                    + position.getAttribute("COLUMN")
                    + position.getAttribute("ROW"));
            }
        }
    }
}
```



## DOM-baseret behandling (naiv ChessboardDOMPrinter.java)



```
public void print(String fileName, PrintStream out)
    throws SAXException, IOException {
    Document document = builder.parse(fileName);
    NodeList positions
        = document.getElementsByTagName("POSITION");
    for (int i = 0; i < positions.getLength(); i++) {
        Element position = (Element) positions.item(i);
        Element piece = (Element) position.getParentNode();
        Element pieces = (Element) piece.getParentNode();
        out.println(
            (pieces.getTagName().equals("WHITEPIECES")
             ? "White " : "Black ")
            + piece.getTagName().toLowerCase() + ": "
            + position.getAttribute("COLUMN")
            + position.getAttribute("ROW"));
    }
    return;
}
```



# Anvendelse af XSLT

## XSLT-proceduren

1. Opret en transformeringsfabrik
2. Konfigurér fabrikken
3. Opret ny transformer med bestemt 'style sheet' vha. fabrikken
4. Sæt fejlhåndtering og URI 'resolver'
5. Gennemfør anvendelse af 'style sheet' på XML dokument(er) og generér DOM træ(er), SAX hændelser eller skriv til output

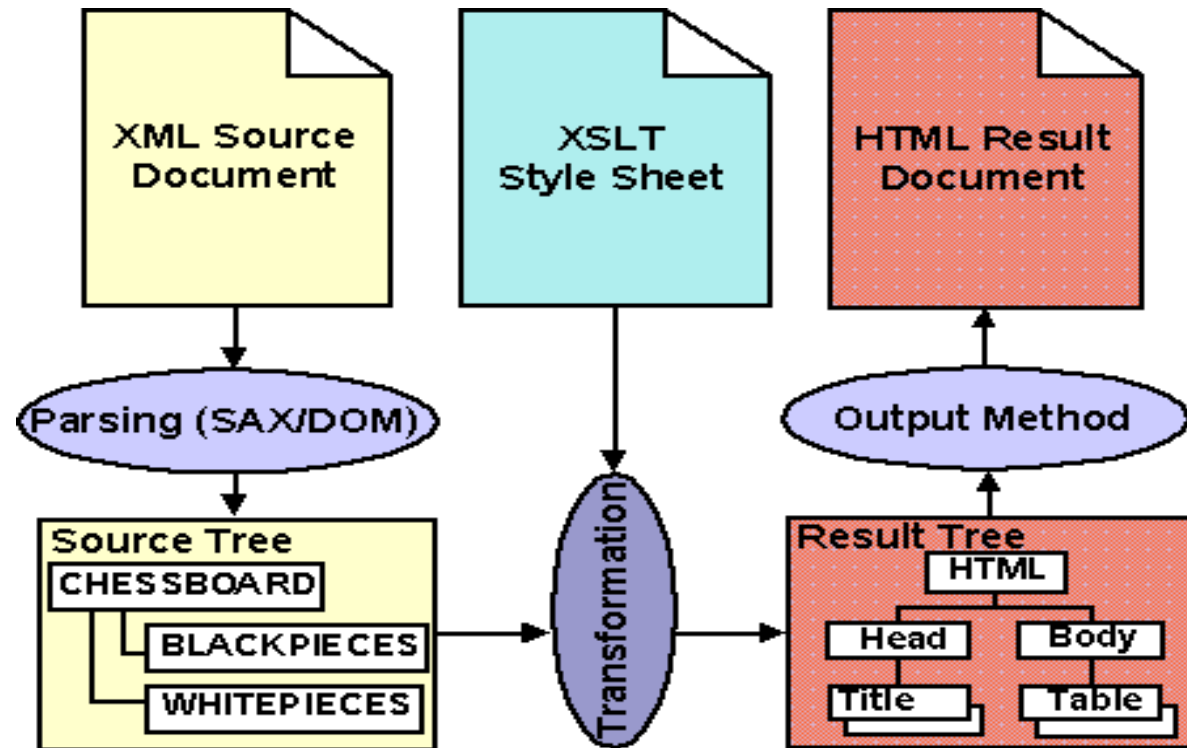




# XSLT-baseret behandling



(Vi bruger Transformer klassen)





## XSLT-baseret behandling



```
import javax.xml.transform.*;

String styleSheetFile;
String fileToProcess;
OutputStream out;
Properties properties;
...
TransformerFactory factory
    = TransformerFactory.newInstance();
Transformer transformer = factory.newTransformer(
    new SAXSource(new InputSource(styleSheetFile)));
for (Enumeration i = properties.propertyNames();
    i.hasMoreElements();) {
    String name = (String) i.nextElement();
    transformer.setParameter(name,
        "\"" + properties.getProperty(name) + "\"");
}
transformer.transform(
    new SAXSource(new InputSource(fileToProcess)),
    new StreamResult(out));
...
```



## XSLT-baseret behandling



```
<?xml version="1.0" encoding="UTF-8"?>

<xsl:stylesheet
  xmlns:xsl="http://www.w3.org/1999/XSL/Transform"
  version="1.0">

  <xsl:strip-space elements="*" />

  <xsl:output method="text"/>

  <xsl:template match="/">
    <xsl:apply-templates />
  </xsl:template>
```



## XSLT-baseret behandling



```
<xsl:template match="WHITEPIECES/*">
  <xsl:value-of select="concat('White ', name(),
    ': ', POSITION/@COLUMN, POSITION/@ROW) " />
  <xsl:text>
</xsl:text>
</xsl:template>

<xsl:template match="BLACKPIECES/*">
  <xsl:value-of select="concat('Black ', name(),
    ': ', POSITION/@COLUMN, POSITION/@ROW) " />
  <xsl:text>
</xsl:text>
</xsl:template>

</xsl:stylesheet>
```



# XML Namespaces



- Hvad hvis et XML-dokument er har en blanding af tags fra forskellige dokumenttypedefinitioner ?
  - Hvad hvis de samme tags bruges ????
- Løsning: tagnavne kan have et præfiks
- `<table>`  
    `<tr>`  
  
    erstattes med
- `<h:table xmlns:h="http://www.w3.org/TR/html4/">`  
    `<h:tr>`
- XMLNamespacet (her h:) kan defineres i starten af XML-dokumentet eller løbende



# XML-information i et fotografi



```
$ exiftool -xmp billede.tif -b
```

```
<rdf:RDF xmlns:rdf='http://www.w3.org/1999/02/22-rdf-syntax-ns#'>

  <rdf:Description rdf:about='' xmlns:dc='http://purl.org/dc/elements/1.1/'>
    <dc:format>image/jpeg</dc:format>
    <dc:subject>
      <rdf:Bag>
        <rdf:li>Lagt ind af EL Redaktion Modtaget 20090616</rdf:li>
      </rdf:Bag>
    </dc:subject>
  </rdf:Description>

  <rdf:Description rdf:about='' xmlns:exif='http://ns.adobe.com/exif/1.0/'>
    <exif:DateTimeDigitized>2009-02-28T11:35:54+02:00</exif:DateTimeDigitized>
    <exif:Flash rdf:parseType='Resource'>
      <exif:Fired>False</exif:Fired>
      <exif:Mode>2</exif:Mode>
      <exif:RedEyeMode>False</exif:RedEyeMode>
    </exif:Flash>
  </rdf:Description>

  <rdf:Description rdf:about='' xmlns:fwu='http://ns.fotoware.com/iptcxmp-user/1.0/'>
    <fwu:UserDefined227>17-06-2009 Clipping Path Transparens</fwu:UserDefined227>
  </rdf:Description>

  <rdf:Description rdf:about='' xmlns:photoshop='http://ns.adobe.com/photoshop/1.0/'>
    <photoshop:ColorMode>3</photoshop:ColorMode>
    <photoshop:History>E=ACT D=2009-06-16 T=16:15:56 U=elle%20modeassistent V=Til%20Billede%20Input, E=ACT
D=2009-06-17 T=14:19:19 U=jorg%20reinke V=Til%20Transparens</photoshop:History>
  </rdf:Description>

  <rdf:Description rdf:about='' xmlns:tiff='http://ns.adobe.com/tiff/1.0/'>
    <tiff:Compression>1</tiff:Compression>
    <tiff:ImageLength>3504</tiff:ImageLength>
    <tiff:ImageWidth>2336</tiff:ImageWidth>
```



# Eksempel: RSS (nyhedsføding)



- Indholdssyndikering (eng.: content syndication)
  - hente information (f.eks. nyhedsoverskrifter) fra en eller flere hjemmesider og vise det i sin egen hjemmeside.
- RSS
  - står (afhængigt af hvem man spørger :-) for
    - Really Simple Syndication,
    - Rich Site Summary eller
    - RDF Site Summary.
  - Teknologien udsprang af RDF (Resource Description Framework), et system Netscape oprindeligt introducerede.
- Implementation
  - Med specialiseret RSS-taglib
  - Med XML-transformering
    - I Java, JSTL, ...

```
<?xml version="1.0" encoding="iso-8859-1"?>
<rdf:RDF
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns="http://purl.org/rss/1.0/"
  xmlns:taxo="http://purl.org/rss/1.0/modules/taxonomy/"
  xmlns:dc="http://purl.org/dc/elements/1.1/"
  xmlns:syn="http://purl.org/rss/1.0/modules/syndication/"
  xmlns:admin="http://webns.net/mvcb/"
>

<channel rdf:about="http://www1.dr.dk/nyheder/">
  <title>DR Nyheder</title>
  <link>http://www1.dr.dk/nyheder/</link>
  <description>Nyheder Danmarks Radio</description>
  <dc:language>da</dc:language>

  <items>
    <rdf:Seq>
      <rdf:li rdf:resource="http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152957">
      <rdf:li rdf:resource="http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152956">
      <rdf:li rdf:resource="http://www.dr.dk/nyheder/indland/article.jhtml?articleID=152955">
      <rdf:li rdf:resource="http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152954">
    </rdf:Seq>
  </items>
</channel>

<item rdf:about="http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152957">
  <title>Voldsomme uroligheder i Mellemøsten</title>
  <link>http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152957</link>
  <description>Der har været uroligheder ved Gaza-s<
</item>

<item rdf:about="http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152956">
  <title>Syv dømt til døden i Rwanda</title>
  <link>http://www.dr.dk/nyheder/udland/article.jhtml?articleID=152956</link>
  <description>I Rwanda er syv personer blevet dømt til døden for at have dræbt et
vidne til folkemordet for 10 år siden.</description>
</item>

<item rdf:about="http://www.dr.dk/nyheder/indland/article.jhtml?articleID=152955">
  <title>Brigadegeneral langer ud efter regeringen</title>
  <link>http://www.dr.dk/nyheder/indland/article.jhtml?articleID=152955</link>
  <description>Regeringen ser ud til at være vendt 180 grader på cirka tre måneder i
spørgsmålet om en reform af forsvaret.</description>
</item>
```

Syndikering med JSTL og XML - Mozilla

Filer Redigér Vis Gå Bogmærker Værktøjer Vindue Hjælp

Tilbage Frem Genindlæs Stop Søg Udskriv

# Nyheder Danmarks Radio

Læs flere nyheder [her](#)

- **Voldsomme uroligheder i Mellemøsten**  
Der har været uroligheder ved Gaza-striben i Israel. [mere info](#)
- **Syv dømt til døden i Rwanda**  
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Martha Stewart er en moderne udgave af Emma Gad. [mere info](#)





# Implementation med JSTL



```
<%@ taglib uri="http://java.sun.com/jsp/jstl/core" prefix="c"%>
<%@ taglib uri="http://java.sun.com/jsp/jstl/xml" prefix="x"%>
<html>
<head><title>Syndikering med JSTL og XML</title></head>
<body>

<c:import var="rssKilde" url="http://rss.asdf.dk/dr.rss"/>
<x:parse var="rss" xml="{rssKilde}"/>

<h1>
  <x:out select="$rss//*[name()='channel']//*[name()='description'] [1]"
    escapeXml="false"/>
</h1>

Læs flere nyheder
<a href="<x:out select="$rss//*[name()='channel']//*[name()='link'] [1]" />">
  her
</a>

<ul>
  <x:forEach select="$rss//*[name()='item']">
    <li>
      <x:out select="//*[name()='title']" escapeXml="false"/><br>
      <font size="-1">
        <x:out select="//*[name()='description']" escapeXml="false"/>
        <a href="<x:out select="//*[name()='link']"/>">mere info</a><br><br>
      </font>
    </li>
  </x:forEach>
</ul>

</body>
</html>
```

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# XML - det mindst ringe alternativ



- XML-parsning/generering er besværligt...
-



# StAX - Streaming API for XML



- "As fast as SAX, almost as convenient as DOM"
- XML-parsing foregår a la med en iterator (ved at iterere igennem elementerne)

```
public interface XMLStreamReader {
    public int next();           // retur f.eks. START_ELEMENT, eller END_DOCUMENT
    public boolean hasNext();
    public String getText();
    public String getLocalName(); // tagnavn uden præfiks
    public String getNamespaceURI();
    ...
}
```

```
XMLInputFactory factory = XMLInputFactory.newInstance();
XMLStreamReader reader = factory.createXMLStreamReader(new FileReader(file));
...
while (true) {
    int event = parser.next();
    if (event == XMLStreamConstants.END_DOCUMENT) {
        parser.close();
        break;
    }
    if (event == XMLStreamConstants.START_ELEMENT) {
        System.out.println(parser.getLocalName());
    }
}
```



# StAX - Streaming API for XML



- XML-skrivning understøttes også, med lignende API

```
public interface XMLStreamWriter {  
  
    public void writeStartElement(String localName)  
    public void writeEndElement()  
    public void writeCharacters(String text)  
  
    ...  
}
```

- StAX er nem og næsten lige så hurtig til SAX
  - Varianter findes der er hurtigere end SAX
- Oprindeligt Java, nu også C-implementationer



# StAX - Streaming API for XML



Feature	StAX	SAX	DOM	TrAX
API Type	Pull, streaming	Push, streaming	In memory tree	XSLT Rule
Ease of Use	High	Medium	High	Medium
XPath Capability	No	No	Yes	Yes
CPU and Memory Efficiency	Good	Good	Varies	Varies
Forward Only	Yes	Yes	No	No
Read XML	Yes	Yes	Yes	Yes
Write XML	Yes	No	Yes	Yes
Create, Read, Update, Delete	No	No	Yes	No

Kilde: <http://java.sun.com/webservices/docs/1.6/tutorial/doc/>



# Nem generering af XML fra Java-objekter



- 
- <http://javabog.dk/JSP/kapitel11.jsp#afsn11.2.2>